

**AERODROME CHART - ICAO**

ARP : 56 18 00.06N 010 37 08.43E (TWR)

AD ELEV : 82 FT

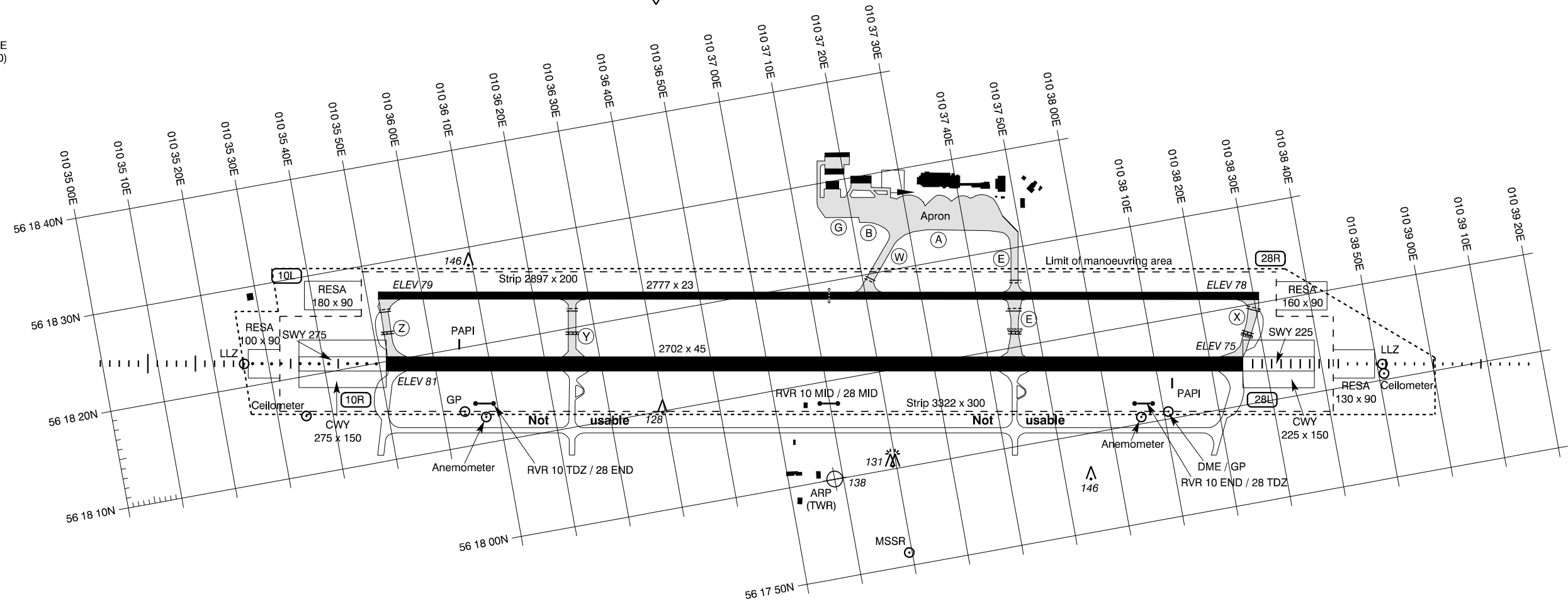
ELEV in FT  
Dimensions / Distances in M

Aarhus APP : 119.275  
Aarhus TWR : 118.525

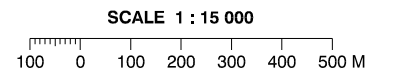
**AD 2 - EKAH  
ADC  
Aarhus**

**RWY SLOPE : 10R / 28L less than 0.07 %**

VAR 1.8° E  
(JUL 2010)



Datum : WGS-84



**RUNWAYS**

NR	Direction	THR PSN	Pavement Strength	Day marking	Declared distances					APCH and RWY LGT (Unless otherwise stated lighting is LIH adjustable)							
					PSN TWY	TORA	TODA	ASDA	LDA	APCH	THR	TDZ	PAPI	Centre line	Edge	End	SWY
10R	100.3° GEO 098.5° MAG	56 18 19.77N 010 35 51.24E	Asphalt Concrete PCN 76 R / B / X / U	THR RWY NR TDZ Centre line Side stripes	Z Y	2702 2128	2927 2353	2927 2353	2702	900 M White	Green	2.75°	2702 M 15 M Standard colour	2702 M White	Red	225 M Red	
28L	280.3° GEO 278.5° MAG	56 18 04.17N 010 38 25.84E			X E	2702 2008	2977 2283	2977 2283	2702	900 M CAT II / III	Green	900 M White	2.75°	2702 M 15 M Standard colour	2702 M White	Red	275 M Red
10L	100.3° GEO 098.5° MAG	56 18 26.76N 010 35 52.07E	Asphalt Concrete PCN 120 F / B / W / T	THR RWY NR Aiming point TDZ Centre line Side stripes	Z Y W E	2777 2177 1263 782	2777 2177 1263 782	2777 2177 1263 782	2777		Green LIL			2777 M White LIL	Red LIL		
28R	280.3° GEO 278.5° MAG	56 18 10.71N 010 38 30.95E			X E W	2777 2017 1562	2777 2017 1562	2777 2017 1562	2777		Green LIL			2777 M White LIL	Red LIL		

**TAXIWAYS**

Width : A, B, E, W, X, Y, Z : 23 M.  
G : 15 M.

Pavement : A, B, E, G, W, Y : Asphalt  
X, Z : Asphalt / Concrete

Strength : E, W, Y : PCN 120 / F / B / W / T  
A, B : PCN 76 / F / B / X / U  
X : PCN 76 / R / B / X / T  
Z : PCN 30 / R / B / X / U  
G : PCN 76 / R / B / X / U

Day marking : Centre line, Holding position

Lighting : Blue edge LIL. RGL for RWY 10R / 28L at holding PSN TWY Z, Y, E and X, and RWY 10L / 28R north of RWY at holding PSN TWY E and W. Centre line standard colour on TWY E.

Taxiing guidance system : Sign boards

**OTHER :** Secondary power supply : Yes, switch-over time CAT II / III 1 SEC.

**OBSTACLES :** All obstacles are marked by day and night

Changes : VAR.